



New Atlantis Audio 新しいアトランティス音楽製品

kickass sounds + money for charity. 音楽家のための一義的な製品。慈善に与えられるお金。



Welcome to Polar Elements, a Reason ReFill from New Atlantis Audio.

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Overview

Introduction

Polar Elements is a unique collection of Combinator instruments for Reason 4. This ReFill provides you with a huge selection of powerful, musical and very playable sounds that are useful for any style of music or film score that needs some drama or atmospheric tones.

The Concept

Polar Elements is designed to capture the feeling of the arctic winter, and transform it into a set of music making tools. There are a wide variety of diverse instruments within, all of which consistently adhere to a dramatic and icy vibe, while maintaining their own very unique characteristics and expressiveness. To achieve this result, we used some very unique production methods during its creation...

The Making Of

Creating this ReFill was nothing short of an adventure. Throwing conventions aside, we set out to accomplish a number of very special things.

One being to somehow evoke the feeling of winter in playable musical instruments. To add to the challenge, we also wanted to do it with as little tax on your CPU, hard drive and RAM as possible. Our goal is not to fill your hard drive with gigabytes worth of audio, spike your CPU - just because we can, or impress you with a patch that takes two minutes to load. Our philosophy and focus lies purely on creating seriously amazing sounds that are fast and fun to make music with.

On top of all that, we were willing to accept no less than pristine 24 bit audio. So, how did we fit this all in to a ReFill that weighs in under 30MB, yet sounds completely enormous?

A Unique Approach

The sounds in Polar Elements have evolved from an extremely wide variety of sources. A few memorable recording sessions include:

- Bowed upright bass played outside in a snowstorm
- Muted trumpet in the depths of an empty (and freezing) train tunnel
- Ocean waves on a frozen beach in February
- Giant tubular bells recorded from the mouth of a cave

No matter the source, every sound was recorded in very specific ways, which is what allowed us to design such massive sounding instruments which are each powered by only a single piece of audio.

With these strange and wonderful sounds in hand, we then ran them through a gauntlet of processing and resynthesis to take them to even more unusual places. Using additive synthesis, we combined bowed strings with outdoor winter field recordings, huge synth pads with rain storms, percussive bell tones with blown pipes and wind instruments and a variety of strange combinations.

The result is a large set of complex waveforms which sound quite strange on their own. But when laid across the keyboard and combined with Reason's powerful Combinator and effects, provide a set of musical, inspirational instruments which sound unlike anything else on the planet. These are truly one-of-a-kind sounds.

What's Included

Polar Elements ships with 100 Combinators with unique routing and processing settings. There are loads of sound shaping possibilities in every one with the custom realtime controls. Patches are conveniently organized by type into the following directories: **Atmosphere & FX, Bell & Percussive, Melodic and Pads & Strings**. You'll also find two beautiful backdrops in the Skins folder.

Patch List

Patch Categories

- Atmosphere & FX ●
- Bell & Percussive ●
- Melodic ●
- Pads & Strings ●

NAME	CATEGORY	DESCRIPTION
A Polar Drift	●	Dramatic bell pad run through a steam pipe.
Aboard the Floe	●	Complex pad containing bubbling synth and a hint of strings.
Aurora	●	Beautiful, slightly plucky and percussive with an arpeggio mode.
Beset No More	●	Big and brooding pad. Slightly dark with a sweeping filter.
Bighter	●	Rhodes meets synth with fun modulation controls.
Blink Turns Yellow	●	Strange, almost bird-like effect with some tricks.
Borealis	●	Begins life as a bell arpeggio, lives a secret life as a gorgeous pad.
Cariboutique	●	Delicate but extremely rich plucky lead and arp. Built from synthwood.
Cave Drummer	●	A hand drum is played from deep within a cave while snow and wind rage outside.
Cave Strummer	●	Exotic ice guitar with controllable background wind.
Chuckchi Breeze	●	A windy atmosphere with loads of control and modulation possibilities.
Cirque	●	Effective pad, control the speed of the ice ball rolling around you.
Cold Sunrise	●	Dreary, airy pad with some strange movement happening underneath.
Common Cold	●	Soft down low and biting up high, this horn meets synth has a chime in its pocket.
Crossing the Bergschrund	●	Lots of high end in this resynthesized string pad with an optional arp.
Crystalline Drips	●	Drippy, plucky glass/wood arpeggio that doubles as a gorgeous pad.
Dall's Horn	●	A frozen muted trumpet melted down into a synth pad, with extra bubbles!

Patch List - *continued*

Patch Categories

- Atmosphere & FX ●
- Bell & Percussive ●
- Melodic ●
- Pads & Strings ●

NAME	CATEGORY	DESCRIPTION
Delay of Game	●	Baritone guitar coated with ice has zero sustain but a pretty delay.
Dense Descent	●	Switch from rhythmic and filtered modulated to a howling, airy pad. Fun!
Diurnal Hunter	●	Lush and evolving airy pad with a very interesting attack, and an arp!
Driftwalker	●	Whirling, pulsating UFO hovers over a glacier.
Due North	●	This acoustic/synth hybrid can do both happy and dark.
Eskimo Flute	●	Hot lips make this cold flute dance.
Exposure	●	Slightly abrasive, big and cutting pad with cool EQ granular controls.
Failed GPS	●	You can get lost easily in this chilling arp/pad combo.
Float the Jago	●	Once upon a time this was a piano, not so much anymore.
Forming	●	Throbbing pad with bubbling overtones. Fun LFO tweakage inside.
Freeze Frame	●	Windy and airy with a ton of atmosphere.
Frigid Pluck	●	Clangy cold plucking on this ugly duckling.
Frozen Banjo	●	Deliverance 2: The North Pole Years
Frozen Bass Section	●	Bowed upright bass struggling to defrost.
Gakkel's Secret	●	Delicate keys patch, lots of atmosphere.
Gliding Ptarmigan	●	Short but very sweet orchestral-inspired bed with nice filter control.
Ice Block Drums	●	Gorgeous plunking of hollow ice with a leather mallet.

Patch List - *continued*

Patch Categories

- Atmosphere & FX ●
- Bell & Percussive ●
- Melodic ●
- Pads & Strings ●

NAME	CATEGORY	DESCRIPTION
Ice Geiser	●	Gentle bubbles steadily spit from a crack in the ice.
Ice Symphony	●	Bowed double bass section in a cave with frostbite.
Icicle Flute	●	Beautiful spacey trill followed by a gently blow pipe.
Inupiaq Bells	●	A Xylophone made of ice with controllable blowing wind in the back.
Laughing Gull	●	A flutter of filtered foliage flies flies by, fast.
Lepus Arcticus	●	Pulsating dual voice effect with a sweep
Lichen Waltz	●	Gorgeous bouncing dual voice with very musical delay. Class ambient.
Long Way Up	●	Deep, ominous bowed string section with some really fun controls.
Lost Penguin	●	Dreamy and complex tone rises and falls.
Meltron	●	Slow burning combo of cold wind and colder strings.
Metal Ice Bowls	●	An evolving jam on some clangy metal bowls.
Minus Thirty	●	Wooden tuned percussion with a layer of water on top which splashes slightly with every hit.
Moonstorm	●	Slightly scary down low and slightly beautiful up high. A cloud of space junk hangs overhead.
More Rime	●	Complex, slightly hollow and howling resynthed string, horn and synth pad.
Muskox	●	Slightly harsh and intimidating, built from wind and synth sounds.
Nabesna Night	●	Very spatial pad. Stringy, windy and spacy all at once.
Native Ensemble	●	A breathy drone sings background for a slapped tube drum.

Patch List - *continued*

Patch Categories

- Atmosphere & FX ●
- Bell & Percussive ●
- Melodic ●
- Pads & Strings ●

NAME	CATEGORY	DESCRIPTION
No Neighbors	●	A grainy filmstrip wobbles in duophonic bliss.
Of the North	●	Cinematic without dominating, very useful. Lays as an amazing bed.
Ominous Clouds	●	They can't all be happy. This one makes its point known straight away.
Oomingmak	●	Flutey, synthy and a blast to play. Arp mode transforms to a glassy dance.
Oomingmak	●	Reengineered flute is leaking antifreeze.
Orca Straight	●	Drop dead gorgeous evolving and lush pad with controllable wind.
Permafrost Emissions	●	Just enough breath kicks off this string/synth beauty.
Pitoraq	●	Enter the eye of a polar wind storm, with controllable precipitation.
Pointless Expolration	●	Part flute, part bell, part synth climbs high before realizing there's nowhere to go.
Polar Pulse	●	And just where do you think you're going? This pad can't seem to catch his stride.
Proud Pine	●	Magestic and cinematic pad with orchestral and synthetic elements.
Racing the Sun	●	Beneath the clicking and clacking is a jumpy little tuned box.
Random Acts of Calmness	●	A marimba left out in the cold does what it wants.
Ringing Aufeis	●	Dramatic icy pad with controllable stereo imaging.
Rotten Ice	●	Dark and ominous grain atmosphere with optional arpeggio mode.
Sagging Moraine	●	Another ill feeling texture with switchable attack modes.
Seracstar	●	Resonant, filterswept workhorse.

Patch List - *continued*

Patch Categories

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NAME	CATEGORY	DESCRIPTION
Shufflin' Puffin	●	I'm mellow. I bounce around. I'm swishy and fun. And dammit, I got rhythm.
Six Months Dark	●	There's something pretty under there but it's buried in ice.
Skidoowop	●	Is there a dance floor at the Ice Hotel?
Slush Puppy	●	A bit frantic, a bit sloppy. This half-melted snowman only likes to slow dance.
Snowmobile Junkyard	●	Dreary synth element with controllable clanging metal effects.
Snowsong	●	Sluggish siren of a glacial ambulance.
Snowy Sandcastle	●	Bells played at the shore trying to seduce the sun to break.
Solid Footing	●	I start tough but I mellow out quickly.
Solstice Plucks	●	Uplifting and majestic like its going out of style.
Star Sledding	●	Liquid exhaust leaves the spacecraft and freezing instantly in mid-air.
Stone Sweeper	●	Plunky percussion plays and pops while a fizzy filter flies away fast.
Strung Out on Ice	●	Frozen strings on the moon.
Subtle Tea	●	The half horn/half bell may be slow but he's sure. And he cuts through a mix quite nicely.
Subzero Dischord	●	You left your Rhodes out in the snow and now it only plays these weird chords, but it brought home a friend!
Swooping Gulls	●	Wings whip wildly through the wind while the wet, white weather whistles around you.
Temperate Climb	●	Pretty, plucky and bouncy. Contemplative and uplifting arp run.
Thank Rurik	●	Gorgeous metallic, airy and spacey at once.

Patch List - *continued*

Patch Categories

- Atmosphere & FX ●
- Bell & Percussive ●
- Melodic ●
- Pads & Strings ●

NAME	CATEGORY	DESCRIPTION
The Barograph	●	Wind atmosphere with spitting modulation controls.
The Rescue Choir	●	Will they sing like this when they find YOU?
Through the Crack	●	A bit piercing for a moment, this string/synth mutant is a beautiful monster.
Trapped Beneath	●	Intense short pad with a kickass modulator on top.
Tundra Swan	●	Horn and string sections synthesized into a cinematic pad.
Tunturia	●	Lively stormscape with controllable gusts of wind.
Twistin' Tern	●	This bird is definitely the word, and can really hold it down in the background.
Uria Flutter	●	Stuttery, fluttery and buttery panning dopler effect patch.
Varden Sings	●	Synthesized bird-like orchestra pulse.
View from the Drumlin	●	Airy, yet heavy and slightly dark pad with optional arp function.
Volk	●	Slightly wobbling, distorted keys with tons of vibe.
Welcome to the Top	●	Dramatic and complex evolving pad with switchable EQ and phase control.
Whale Whisper	●	Frozen effect that doubles as a pad with some neat modulation fun.
Whiteout	●	A real beauty. Bell, wind and synth formed into a dramatic player.
Windcharming	●	Half metal, half wood, all frozen.

More Info

About Us

New Atlantis Audio is a sound design studio driven by a decade of professional sound design experience and an ever-increasing passion for the art of sound creation. We hope that our work will inspire you to take your own music to new places.

Artwork Info

The “cover art” and Combinator backdrop is derived from the work “Arctic Winter” by Cornelia Kopp. The license details of this particular work can be found here: <http://www.safecreative.org/work-view.shtml?cid=21628&id=49471>. The Combinator backdrop also contains elements of the work “Ice on the rocks” by André Mouraux. Both are used without endorsement or collaboration under this Creative Commons license: <http://creativecommons.org/licenses/by/3.0/>

Thanks, and Enjoy!

Special thanks to everyone who put their equipment, delicate musical instruments and bodies at risk to help us record some of these sounds.

This ReFill was a pleasure to produce and we really hope you enjoy it. We can't wait to hear what you do with it. So as always, do not hesitate to get in touch to send us your songs. We love hearing them! Reach us anytime online at www.newatlantisaudio.com

Thank You.